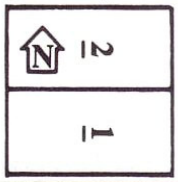
1942 Situation #1

RUSSIAN INTERDICTION OF THE YUKHNOV ROAD (18/1/42). Units of the German 10th Motorized Division protect the supply route against cavalry, partisans and units of Boldin's 50th Army.

Map Configuration



RUSSIAN FORCES

Local Partisans, supported by tank and cavalry elements of the 50th Army. The partisans (the Recon units) are deployed after German set-up, anywhere on either board but at least three hexes from any German unit; these units may not be stacked together at start. All other Russian units enter the south edge of board 1 on Turn 1.

3 I 1	5 I 4	12 A 6	2 M 12	10 I 3	0 C 0
4 RECON 132 1	16 RIFLE 146 1	9 T-34 C 939 11	3 82 mm 81 1	8 CAVALRY 304 3	1 WAGON 411 3
×5	×3	×3	×2	×4	×2

VICTORY CONDITIONS:

The Russian player wins a Tactical Victory if he has any non-dispersed combat unit able to fire on any hex of the main east-west road (2GG3-2A3) at the end of play; he wins a Decisive Victory if he has two such units. Any other result is a German victory.

GERMAN FORCES

Elements of the 10th Motorized Division escorting a supply convoy. Set up first, anywhere on board 2.

3 I 6	3 M 12	15 M 20	8 A 5	0 C 0	8 A 3	4 H 10	2 C(I) 4
8 RIFLE 146 1	3 81 mm 81 1	2 120 mm 91 0	3 50 mm 22 0	1 TRUCK 436 12	6 PZKW III 5D42 8	1 20 mm 51 0	4 HALFTRK 441 10
×9	×2	×1	×2	×10	×2	×2	×6

VICTORY CONDITIONS:

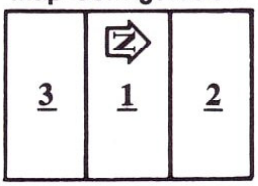
Marginal = destroy 8 Russian units.
Tactical = destroy 14 Russian units.
Decisive = destroy 19 Russian units.

Russian moves first TURN 1	2	3	4	5	6	7	8	9	10	11	END 12

1942 Situation #2

GERMAN ARMORED BLITZ AGAINST POSITIONAL DEFENSES (28/6/42). A reinforced panzer regiment of the 4th Panzer Army attacks elements of the Russian 21st Army in front of Kursk.

Map Configuration



RUSSIAN FORCES

Forward Elements of 63rd Rifle Division, set up first anywhere on row M, inclusive, on any/all board(s).

5 I 4	8 I 1	3 I 1	6 I 6	7 A 3	12 A 5	2 M 12	3 M 12
16 RIFLE 147 1	12 SMG 181 1	4 RECON 133 1	2 12.7 mm 1 0	3 45 mm 11 0	2 76.2 mm 33 0	3 82 mm 82 1	3 82 mm 88 1
×9	×1	×3	×2	×4	×4	×3	×1

24 M 20	12 A 6	0 C 0	0 – 0
2 120 mm 91 0	9 T-34 C 941 11	1 TRUCK 434 12	1 CP 201 0
×1	×6	×6	×2

VICTORY CONDITIONS:

The Russian player receives one point for each German unit destroyed or remaining on the mapboard at the end of play.

Marginal = gain 20 points.
Tactical = gain 30 points.
Decisive = gain 40 points.

GERMAN FORCES

Elements of the 11th Panzer Division, enter on the west edge of any single board on Turn 1.

3 I 6	14 H 10	3 M 12	15 M 20	20(H) 28	40(H) 32	60(H) 36	8 A 6
8 RIFLE 147 1	1 20(4) mm 53 0	3 81 mm 82 1	2 120 mm 90 0	2 75 mm 0423 0	2 105 mm 0441 0	2 150 mm 0452 0	7 TYPE VI 7301 9
×9	×2	×1	×1	×2	×1	×1	×10

14 A 8	2 C(I) 4	0 C 0
8 PzKpfw IV 934 8	4 HALFTRK 446 10	1 TRUCK 437 12
×10	×11	×9

VICTORY CONDITIONS:

The German player receives one point for each unit exited off the east edge of the mapboard by the end of play.

Marginal = exit 15 points.
Tactical = exit 30 points.
Decisive = exit 45 points.

German moves first TURN 1	2	3	4	5	6	7	8	9	END 10		